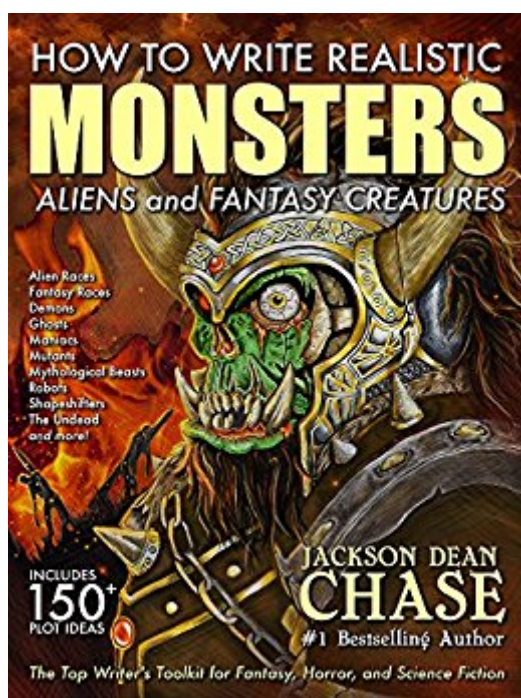


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How To Write Realistic Monsters, Aliens, And Fantasy Creatures: The Top Writer's Toolkit For Fantasy, Horror, And Science Fiction (How To Write Realistic Fiction Book 3)



Synopsis

Hurry, we've discounted this #1 best seller to \$4.99 FOR A LIMITED TIME ONLY â" ACT NOW! INSTANTLY WRITE BETTER MONSTERS! Do you suffer writer's block? This thrilling third volume in the #1 best selling How to Write Realistic Fiction series shows you how to create compelling monsters, aliens, and fantasy races the fast, easy way. It features over 150 plot ideas to jump start the plot of your next novel, short story, or screenplay. And that's not all! There's also a complete, detailed description of both the astral and ethereal planes where ghosts and demons live. Use the unique Monster Builder to create your own custom creatures and discover the best way to assign magic spells, psychic abilities, and supernatural strengths and weaknesses to your monsters. This book is NOT just for fiction authors, but also for screenplays, comic books, and tabletop role-playing games... It's for anyone who wants to write realistic and engaging monsters as heroes OR villains, regardless of genre. Got an alien invasion or robot uprising that needs spicing up? What about serial killers, vampire covens or werewolf clans? Hey, ghosts, goblins, demons, you name it. This book is for you! Learn how to write classic, modern, and variant monsters, including: Alien Races and Civilizations Fantasy Races and Civilizations (Dwarves, Elves, Orcs, Trolls, etc.) Wild Animals and Other Predators (including Cryptids like Bigfoot, Chupacabra, and the Loch Ness Monster) Energy Beings (Banshees, Demons, Ghosts, Poltergeists, Wraiths, etc.) Human Monsters (Cannibals, Monster-Loving Familiars like Igor and Renfield, and Maniacs) Mythological Beasts (Chimera, Dragons, Medusa, Minotaurs, etc.) Machines (Androids, Cyborgs, and Robots) Mutants (the scary or superhero kind) Shapeshifters (Cursed Were-Creatures and Natural Shifters) Subhumans (Cavemen and other Troglodytes) The Undead (Frankenstein's Monster, Ghouls, Liches, Mummies, Skeletons, Vampires, and Zombies) It's an amazing value for writers of: Fantasy (Epic, Grimdark, Sword and Sorcery, etc.) Horror and Dark Fantasy Paranormal Romance Urban Fantasy Science Fiction and Space Fantasy This book is your secret weapon to defeat writer's block. Just flipping through it is guaranteed to generate new ideasâ" and not just for monsters and villains, but for new scenes, even entirely new stories! This book is a multi-purpose toolkit intended to take your creative writing to the next level. Who is Jackson Dean Chase? Jackson Dean Chase is the #1 bestselling author of over 20 books, including How to Start Your Novel, How to Write Realistic Characters, and How to Write Realistic Zombies and Post-Apocalyptic Fiction. His books have amassed hundreds of five-star reviews.

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Customer Reviews

Are you a horror writer in need of a writing prompt to get your creative juices flowing? Do you want to include a demon, ghost, or the Jersey Devil in your latest novel or short story, but have no idea where to start? If you answered yes to either of those questions, pick up this latest guide from Jackson Dean Chase. I personally enjoyed the sections describing the many different monsters. I found it both entertaining and informative, and I recommend picking up your copy of 'How to Write Realistic Monsters, Aliens, and Fantasy Creatures' today. It's full of chills and thrills, and good, solid research.

All of JDC's books are just fantastic, and this one is no exception! If you write, these books are utterly inspiring. I plan on having them all, eventually!

I haven't finished working through the book, but the title is misleading - there is so much more here than just monsters!

Super helpful book!

I am no stranger to Jackson Dean Chase's writing guides and help books. He seems to have found a niche for his phrase and craft volumes within the horror, sci-fi and fantasy genres. They supply quality prompts and hints to help budding and experienced writers alike. This latest offering draws on Chase's extensive knowledge of the genres and leaves no stone unturned in his pursuit of writing a resource that is splitting at the seams with helpful and inspired advice. Like all his other books, the guide is extremely well organised and is divided into sections ranging from aliens, monsters, ghosts and demons to cyborgs, zombies, ghouls and shapeshifters, to name but a few. The sections provide a background to each monster type, their origins in film and fiction, together with concrete suggestions of how to integrate them into the plot and narrative of your book. Of particular note is Chase's guidance in mixing things up and creating original beings that move a writer out of the familiar tropes. I downloaded the e-book version and, as usual, the hyperlinks within the book are meticulously applied and aid in navigating around the references. I shall certainly be using this resource in my future works, and wholeheartedly recommend it to all.

Are you an author that uses monsters in your books? If you do then this book can do nothing but help you. Jackson Dean Chase shows you all the different ways to portray them. From how they look, walk, talk and even think. You will learn things about monsters you never knew before from different kinds of ghosts to creating your own type of monsters. You can create one, use a standard model and tweak it. Whatever you want to do Jackson has it covered in this book. A lot of books today have some form of monster in it. Don't miss out on reading this new "How To" book. Buy it today. You won't be sorry.

I'm a zombie and horror writer who uses Jackson's books to help make my books really stand out from the others. I love this book because it helps you create that perfect monster you want to write about. At the end of the book there is a monster building exercise you fill out and it really helps. If you're a writer, I suggest getting all his guide books to help you while you're creating your next masterpiece.

This book is awesome, it has great plot ideas and I love how it has the basics of each monster/creature/Ghost ect... so you know what you're working with. If you really want to write Horror and Fantasy this book is a must have!

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